

Reg No.: _____

Name: _____

APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY
Sixth Semester B.Tech Degree Examination June 2022 (2019 Scheme)

Course Code: CST302
Course Name: COMPILER DESIGN

Max. Marks: 100

Duration: 3 Hours

PART A

Answer all questions, each carries 3 marks.

Marks

- | | | |
|----|---|-----|
| 1 | Find the lexemes in the following programming statement.
$sum = a * (b - 10) ;$
Define tokens and patterns for the above statement. | (3) |
| 2 | Explain the importance of sentinels in input buffering used in lexical analysis | (3) |
| 3 | With an example write the steps to remove left recursion? | (3) |
| 4 | Find FIRST set and FOLLOW set of each nonterminal in the following grammar
$E \rightarrow E A E \mid (E) \mid - E \mid id$
$A \rightarrow + \mid *$ | (3) |
| 5 | What are viable prefixes? | (3) |
| 6 | What are the different parsing conflicts in the SLR parsing table? | (3) |
| 7 | Differentiate between synthesized attributes and inherited attributes with an example. | (3) |
| 8 | What is the role of activation record in compiler design? | (3) |
| 9 | Explain code motion with an example. | (3) |
| 10 | Write the algorithm for partitioning a sequence of three-address instructions into basic blocks | (3) |

PART B

Answer one full question from each module, each carries 14 marks.

Module I

- | | | |
|-----------|--|-----|
| 11 | a) Explain the working of different phases of a compiler. Illustrate with a source language statement. | (8) |
| | b) Explain different compiler construction tools. | (6) |
| OR | | |
| 12 | a) Explain the role of transition diagrams in recognition of tokens. | (7) |
| | b) Explain bootstrapping with an example. | (7) |

Module II

- 13 a) i. Show that the grammar (6)
 $S \rightarrow iCtSeS \mid iCtS \mid b$, $C \rightarrow a$ is ambiguous.
 ii. Eliminate ambiguity from the above grammar.
- b) Construct a Recursive descent Parser for handling Arithmetic Expressions. (8)

OR

- 14 a) Write Non-recursive predictive parsing algorithm. (6)
- b) Prove that the following grammar is not LL(1) (8)

$$S \rightarrow iEtSS' \mid a$$

$$S \rightarrow eS \mid \epsilon$$

$$E \rightarrow b$$

Module III

- 15 a) Construct canonical LR(0) collection of items for the grammar below. (9)

$$S \rightarrow L = R \mid R$$

$$L \rightarrow * R \mid id$$

$$R \rightarrow L$$

Prove that this grammar is not SLR(1).

- b) What is handle pruning? Indicate the handles in the reduction of the sentence (5)

aaabbb to the start symbol using the grammar

$$S \rightarrow aABb, A \rightarrow aA \mid a, B \rightarrow bB \mid b$$

OR

- 16 a) Derive LR (1) parsing table for following grammar (9)

$$S \rightarrow Aa \mid bAc \mid Bc \mid bBa$$

$$A \rightarrow d$$

$$B \rightarrow d$$

- b) Write all moves by the LR parser for parsing the input 'bdc'. [use the parsing (5)
 table created in question number 16.a]

Module IV

- 17 a) Write the SDD for a simple type declaration and draw the annotated parse tree for (7)
 the declaration float a, b, c.
- b) With an SDD for a desk calculator, write the steps involved in the bottom up (7)
 evaluation for the expression $(3*5) - 2$.

OR

- 18 a) Explain static allocation and heap allocation strategies. (7)
- b) Construct the DAG and three address code for the expression $a+a*(b-c)+b*(b-c)+b$ (7)

Module V

- 19 a) With suitable examples explain loop optimization techniques (7)
- b) With suitable example of a basic block, explain the code-improving transformations of a basic block. (7)

OR

- 20 a) Explain issues in design of a code generator (6)
- b) Write the code generation algorithm. Using this algorithm generate code sequence for the expression $x = (a - b) + (a + c) + (a + c)$ (8)

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APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY

Sixth Semester B.Tech Degree Supplementary Examination May 2023 (2019 Scheme)

Course Code: CST302**Course Name: COMPILER DESIGN**

Max. Marks: 100

Duration: 3 Hours

PART A*Answer all questions, each carries 3 marks.*

Marks

- 1 Construct a regular expression for the language that consists of all strings ending with 00 over $\Sigma = \{0,1\}$. (3)
- 2 Define tokens, lexemes and patterns with suitable examples for each. (3)
- 3 Given a grammar :
- $$S \rightarrow (L) | a$$
- $$L \rightarrow L, S | S$$
- (i) Is the grammar ambiguous? Justify.
- (ii) Build a parse tree for the string $(a, ((a, a), (a, a)))$.
- 4 Compute the FIRST and FOLLOW for the following Grammar. (3)
- $$S \rightarrow SS | AB$$
- $$A \rightarrow Aa | a$$
- $$B \rightarrow Bb | b$$
- 5 Define an operator grammar. Give an example. (3)
- 6 What are viable prefixes? (3)
- 7 Explain quadruples, triples and indirect triples with suitable examples. (3)
- 8 What are L-attributed definitions and S-attributed definitions in a syntax directed translation scheme? (3)
- 9 Construct the syntax tree and then draw the DAG for the statement: (3)
- $$e := (a*b) + (c-d) *(a*b)$$
- 10 Explain any three issues in the design of a code generator. (3)

PART B*Answer one full question from each module, each carries 14 marks.***Module I**

- 11 a) Explain in detail the various phases of the compiler with a neat diagram. (9)
- Illustrate the output of each phase for the input,
- $$\text{sum} := a + b * 30$$
- where a and b are float variables.

- b) Apply bootstrapping to develop a compiler for a new high level language N on machine P. (5)

OR

- 12 a) Explain the role of transition diagrams in recognition of tokens. Draw the transition diagram for the regular definition: (8)

$$\text{relop} \rightarrow < | <= | = | <> | >= | >$$

- b) List and explain any three tools that help a programmer in building a compiler efficiently. (6)

Module II

- 13 a) Consider the following grammar: (9)

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow \sim F \mid (E) \mid \text{id}$$

- (i) Remove left recursion from the grammar.
 (ii) Construct a predictive parsing table.
 (iii) Justify the statement “ The grammar is LL (1)”.

- b) Design a recursive descent parser for the grammar: $S \rightarrow cAd$, $A \rightarrow ab/ b$ (5)

OR

- 14 a) Left factor the following grammar and then obtain LL(1) parsing table. (7)

$$S \rightarrow TL;$$

$$T \rightarrow \text{int} \mid \text{float}$$

$$L \rightarrow L, \text{id} \mid \text{id}$$

Is the grammar LL(1)? Justify your answer.

- b) Write all the moves by the LL(1) parser for parsing the input “int id,id;”. [Use the parsing table created in question number 14.a] (7)

Module III

- 15 a) Construct canonical LR(0) collection of items for the grammar below. (10)

$$S \rightarrow L = R$$

$$S \rightarrow R$$

$$L \rightarrow * R$$

$$L \rightarrow \text{id}$$

$$R \rightarrow L$$

Also identify a shift reduce conflict in the LR(0) collection constructed above.

- b) Write an algorithm for computing the closure of an LR(0) items. (4)

OR

- 16 a) Construct LALR parse table for the grammar: $A \rightarrow BB, B \rightarrow bB \mid d$ (10)
b) What are the different parsing conflicts in the SLR parsing table? (4)

Module IV

- 17 a) Write the SDD for a desk calculator and draw the annotated parse tree for the expression: $4 * 5 + 6 - (3 * 2)$ (8)
b) Explain bottom- up evaluation of s-attributed definitions. (6)

OR

- 18 a) Write syntax directed definition to construct syntax tree and three address code for assignment statements. (7)
b) Explain static allocation and heap allocation strategies. (7)

Module V

- 19 a) With suitable examples explain the following loop optimization techniques: (7)
(i) Code motion (ii) Induction variable elimination and (iii) strength reduction
b) Explain the optimization of basic blocks. (7)

OR

- 20 a) For the following C statement, write the three-address code and quadruples. (8)

$S := A - B + C * D - E + F$

Also convert the three-address code into machine code.

- b) Write the Code Generation Algorithm and explain the *getreg* function. (6)

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APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY

B.Tech Degree S6 (R, S) / S6 (PT) (R) Examination June 2023 (2019 Scheme)

Course Code: CST302**Course Name: COMPILER DESIGN**

Max. Marks: 100

Duration: 3 Hours

PART A*Answer all questions, each carries 3 marks.*

Marks

- | | | |
|--|--|-----|
| 1 | What is the relevance of input buffering in lexical analysis? | (3) |
| 2 | Draw a transition diagram to represent relational operators. | (3) |
| 3 | With an example write the steps to remove left recursion. | (3) |
| 4 | What is left factoring? Left factor the following grammar, C | (3) |
| $E \rightarrow E + T \mid T$ $T \rightarrow \text{float} \mid \text{float} * T \mid (E)$ | | |
| 5 | Differentiate CLR and LALR parsers. | (3) |
| 6 | What are the possible actions of a shift-reduce parser? | (3) |
| 7 | Convert the expression $a = b * -c + b * -c$ into quadruple? | (3) |
| 8 | Define SDD with an example. | (3) |
| 9 | Explain common sub expression elimination with an example. | (3) |
| 10 | How the peephole optimization technique makes its role in the compilation process? | (3) |

PART B*Answer one full question from each module, each carries 14 marks.***Module I**

- | | | |
|-----------|---|-----|
| 11 | a) What are the various phases of a compiler? Explain each phase in detail by using the input statement. $\text{position} := \text{initial} + \text{rate} * 60$ | (8) |
| | b) Differentiate tokens, patterns and lexemes with the help of an example. | (6) |
| OR | | |
| 12 | a) Write short notes on compiler construction tools. | (6) |
| | b) Explain in detail about buffer pairs and sentinels. | (8) |

Module II

- 13 a) Find FIRST set and FOLLOW set of each nonterminal in the following grammar. (6)

$$S \rightarrow aBDh \mid bBc$$

$$B \rightarrow eC$$

$$C \rightarrow bC \mid \epsilon$$

$$D \rightarrow EF$$

$$E \rightarrow g \mid \epsilon$$

$$F \rightarrow f \mid \epsilon$$

- b) Explain the error recovery strategies in parsing. (8)

OR

- 14 a) i) Show that the given grammar is ambiguous or not. (7)

$$E \rightarrow E + E \mid E - E$$

$$E \rightarrow E * E \mid E / E$$

$$E \rightarrow E \wedge E$$

$$E \rightarrow (E) \mid id$$

Also eliminate ambiguity from the above grammar.

(Precedence order: id, (), ^, * and /, + and -)

- b) Construct a non-recursive predictive parsing table for the following grammar: (7)

$$S \rightarrow (L) \mid a$$

$$L \rightarrow L, S \mid S$$

Also prove that the grammar is LL(1) or not.

Module III

- 15 a) What is a shift-reduce parser? Explain in detail the conflicts that may occur during shift-reduce parsing. (8)

- b) Construct canonical LR(1) collection of items for the grammar below: (6)

$$S \rightarrow CC$$

$$C \rightarrow aC$$

$$C \rightarrow d$$

OR

- 16 Consider the grammar (14)

$$S \rightarrow Aa \mid bAc \mid dc \mid bda$$

$$A \rightarrow d$$

Construct a LALR parsing table for the grammar given above. Verify whether the input string “bdc” is accepted by the grammar or not.

Module IV

- 17 a) Define the following terms and give suitable example for each. (6)
 i) Three-address code ii) Triples iii) Quadruples.
 b) Explain static allocation and heap allocation strategies. (8)

OR

- 18 a) Construct a syntax directed definition for an assignment statement. (7)

S -> E
 E -> E1 + E2
 E -> E1 * E2
 E -> - E1
 E -> (E1)
 E -> id

Also construct an annotated parse tree for the input string: $6 * 8 + 5$.

- b) Generate an intermediate code for the following code segment along with the required syntax-directed translation scheme. (7)

```
if ( a > b)
    x = a + b
else
    x = a - b
```

where a and x are of real and b of int type data.

Module V

- 19 a) Explain different code optimization techniques. (8)
 b) Generate a code sequence for the assignment $d = (a - b) + (a - c) + (a - c)$. (6)

OR

- 20 a) Explain the design issues of a code generator. (7)
 b) Illustrate the optimization of basic blocks with examples. (7)
